

Art and Design KS1

Throughout the year the children will cover a variety of aspects of the art and design curriculum to ensure all children:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Autumn 1 Down on the Farm	<p><u>Painting</u> Painting to develop brush control, use of colour, colour mixing. Children to paint animals that go on the farm.</p> <p><u>Drawing</u> Explore drawing, printing, oil pastels and computer art. Learn about pop art and the artist Andy Warhol. Use this as inspiration to create our own artwork of food cans.</p>
Autumn 2 Down on the Farm	<p><u>Printing</u> To design and print using monoprints, block print and relief print. Create labels to go on food products, linked to DT making jam and bread</p> <p><u>Craft – Textiles and Collage</u> To create a natural collage using natural materials. To select colours, textures and shapes to suit purpose and ideas. Explore ephemeral Art – Vegetable/Fruit/Autumnal items - Guiseppe Arclmboldo, Andy Goldsworthy.</p> <p><u>Computer Art</u> Use computer art to take photos of their work to frame the shot and capture the detail.</p>
Spring 1 People who help us	<p><u>Painting</u> Painting to develop brush control, use of colour, colour mixing. To paint pictures of people and vehicles of who help us</p>
Spring 2 People who help us	<p><u>Knowledge of artists and applying knowledge</u> To develop knowledge of artist and apply this knowledge. To know and create different techniques, stippling, splattering , dripping, pouring. To look at abstract artists Piet Mondrian, Jackson Pollock, Robert Delauney, Wassily Kandinsky, Paul Klee and compare their work and use their techniques to create their own abstract art</p>
Summer 1 Pirates and Explorers	<p><u>Drawing</u> Develop drawing skills using line, shading areas and applying pressure to create different shades to create lighter and darker tones when shading. Draw in detail, texture and pattern. Link to DT make and design telescopes to use in art. Use telescopes to make sketches /observational drawings of what children can see through their telescope.</p> <p><u>Painting</u> Exploring paint, mixing, adding texture and painting on different surfaces. To describe feelings, emotions and content about an artists work. To learn about the famous artist Joseph Mallard William Turner and how he was a realist painter.</p>
Summer 2	<p><u>Design and 3D sculpture</u></p>

Pirates and Explorers

Explore sculpture in clay. Learn to join sculpt and shape clay to create things they have designed and seen. Plan, create, paint and evaluate clay model sea creatures **Matt Buckley**

Sketching

Develop sketching skills to explore line and tone using their sketch book to design and create creatures.